CONTENT DESIGN OF CLASSROOMS

Activity overview: Participants examine the photos (Slide 11) or the video on the Optional Slide for how the contents of the room can guide learning.

Directions: Discuss the questions and record your answers.

What in these rooms guides learning? Look for visual displays, toys, games, materials, books, musical instruments, and other items that can guide learning.

What contents might you add or take out to improve the design of the learning environment?